

# Solo snare + CD piece



title:  
"the me  
that no one  
sees"

interpolation (up)  
approximation (down)  
recontextualization

- paused CD
- snare with "fake" rhythm.
- CD bounces/skips when playing
- multiple movements
  - combined
  - just playing CD
  - pitches on CD
  - change discs
  - solo snare
- real snare starts PPPPPP (not playing), faking with CD.
- notate & record snare parts on CD.
- duet with CD.
- CD skipping sets tempo. (closer to center, faster the pause)
- jumping/skipping CD advances score/piece. (open section)
- drum rolls recorded from various snare types (on CD)
- include poetic/art layers/levels. (record "intimate material" on CD from performer)
- include snare etude on CDs.
- ~~kick/snare/hat?~~ - slap CD player rhythm.

- low drone/ambient beat ala 18+

- drum trigger on bass drum & snare.

## non musical elements

recording vs drummer

past vs present ✓

revealing private/intimate stuff.

3 act structure (dramatic)

drummer = protagonist? vs recording = antagonist

vice versa roles

~~the~~ death/aging?

- playing with the past.

(play along with last  
sample/skip).

- include performer materials

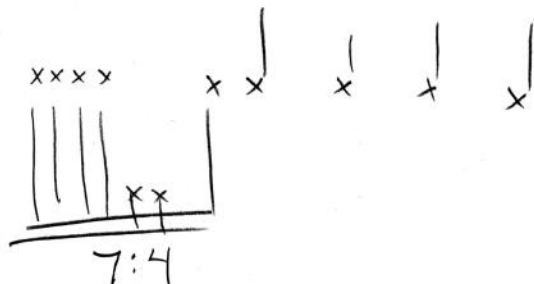
modalities

- solo human
- solo CD
- CD + human
- skipping CD
- skipping CD + human

~~groove~~  
- groove / hip hop / fake rhythm stuff.

- 18+ grime / slow / groov

- hi-hat only doing wonky



7:4

- low piano / rhodes / bass

- 808 / 909?

- murderers ending

- snare rolls (various)

- dan-piano loop

- drum triggering stuff

- performer-specific music (i.e. their own)

- jingle sounds ala pascal

- rollz 5?

### hip hop tracks

B - modulation one

C - slow / glitch + arco part

D - tambourine glitchy stuff

G - 7/8 + hung drum

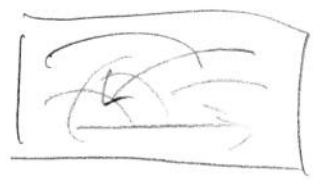
J - chris dave hat + tambourine

K - piano cage + beat

M - picasso vinyl + drums

ideas

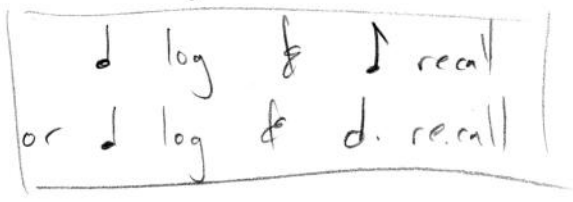
- time disruption (inertial relativity?)



- memory multiplexes - ala wishart

- memory ← now → imagination (use imagined future that hasn't happened yet)

- memory aperture



- moving the clock

- memory chasing (with variable aperture?)

- memory transposition (onto diff surfaces)

- interrupt improv with process



- M1, M2, M3, M4 etc...

- only some memories survive movements

- whole piece exists as time disruption that can be applied to whatever

- have 1 element from past on CD & include 1 element that must be used in the future

- do something with "in between" time. after recording & performance starting

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